

Abstract

A method is set forth for playing a Poker game where each player makes a wager and a dealer is dealt N cards and each player is dealt $N - 1$ cards, where N is greater than or equal to 4. Each player has the option to discard and 5 receive replacements for his best hand of $N - 1$ cards. The dealer reveals his hand and assembles the highest ranking hand of $N - 1$ cards which are compared to the player's hand to determine the outcome of first wager. If the dealer's hand does not have at least a predetermined ranking, each player is paid based upon their first wager at odds based upon the player's hand. In one 10 embodiment, where the dealer does not qualify, the player is paid double. The player may make an optional dealer hand wager that the dealer hand will be of a rank below a predetermined ranking. The player may also make a player hand side wager that the player's hand will be one of a predetermined schedule of winning hands.

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